

Weekly Overview: Week 2

Dear parents and pupils,

We hope you have had a great first week of home learning and are ready for Week 2. We are looking forward to seeing your learning this week. Whether it be a picture of you working on set home learning tasks or another activity you are completing in addition, we would love to see photographs of you all. Please remember to send completed work as pictures to your teacher via the **Seesaw app**. If you require any assistance in relation to this, please feel free to contact us as below:

Rm 13 Mrs McKnight - lmcknight474@c2kni.net

or

Rm 14 Mr Ryden - dryden451@c2kni.net

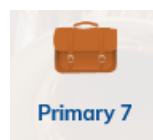
We have collated some wonderful activities for P7 pupils this week. Please see the list below as a guide to help support you. Please don't feel you must complete these activities all in one day but instead allow your child to complete a variety of activities throughout the week.

If you have any questions or queries about any of the home learning tasks the please do not hesitate to contact us.

Many thanks

Mrs McKnight and Mrs Ryden

Literacy



- **Writing:** Write about their targets or personal goals for the new year
Activities Link: [Writing | Victoria Park Primary School](#)
- **Grammar & Punctuation:** Monday – Thursday: Simple and Future Tenses and Capital Letters
Activities Link: [Grammar and Punctuation | Victoria Park Primary School](#)
- **Spellings:** [Spellings | Victoria Park Primary School](#) see folder 11th – 15th January.
- **Reading:** Bug club - suggested reads, 1- 2 books per week. Pupils have been allocated a selection of books by their class teacher and can complete interactive guided reading activities and games through the app based on the books they read. Earn coins and rewards daily.
- **Listen:** David Walliams free audio stories online: <https://www.worldofdavidwalliams.com/elevenses/>
Harry Potter at Home <https://www.wizardingworld.com/collections/harry-potter-at-home>

Numeracy



- **Decimal Addition and Subtraction:** activities and interactive videos. Please watch video tutorials before allowing pupils to complete activities. [Decimal Addition and Subtraction | Victoria Park Primary School](#)
- **Corbett Maths:** 5 a day mental maths activities and challenges. [Corbettmaths 5-a-Day | Victoria Park Primary School](#)
- **Maths Facts:** [Maths Facts | Victoria Park Primary School](#)
- **Maths with Parents:** sign up to the correct class using the links and guidance below to view video explanations & activities: <https://mathswithparents.com/KWeb?startTime=1584887525640#menu875323>

Please watch video tutorials before allowing pupils to complete activities.

WAU

Europe: Our P7 topic for this term is Europe. We always start a new topic by finding out what the children already know. Using the worksheet provided as a guide, we would like them to write down the names of any countries, cities, rivers and mountains in Europe which they already know. There are some ideas in the box at the bottom of the worksheet to help them started. They can also write down any other facts they know about Europe.

<https://www.victoriaparkprimaryschool.co.uk/5th-8th-january/>

Best Free Apps for Key Stage 2



[Squeebles Spelling Test](#)

Squeebles Spelling is a spelling app which allows parents and teachers to set up completely customised tests for their children. As well as allowing parents to record the words their children need to spell in their own voice, it features a cast of fun characters, a mini game that children get to play as a reward for doing well in their spellings, the ability to add unlimited player accounts and much more.



[DoodleMaths](#)

DoodleMaths is an excellent learning tool for use in school or at home that covers key stage 2. It provides essential data to the teacher or parent of not just what their student or child is good at, but more importantly, areas of weaknesses. It is extremely intuitive, but help is at hand by pressing the “more” information icon. The user is then guided audibly through the options and how to use the app.



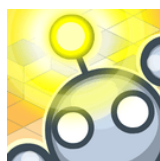
[Fun Science Lab](#)

Although the app looks very child like, you will find the experiments compelling as well as fairly testing. The app provides 9 interactive levels with 3 levels of difficulty in each. Each success is rewarded with a medal and you can track your scores in the collection book. The app also provides in app instructions and diagrams if you get stuck.



[Geo Challenge – Flags, Maps and Geography Learning Game for Kids](#)

The Geo challenge app gives students a fun way of learning about geographical details. This interactive app provides a collection of games that provide young ones an easy way to understand about the geographical data. The spinning globe enables students to explore the countries and details such as flags, capitals and population. The other options are to learn about flags using the flash cards and questions and also to learn about shapes of the countries using the jigsaw mode.



[Lightbot - Programming Puzzles](#)

Lightbot is a programming puzzle game that uses game mechanics that are firmly rooted in programming concepts. The app can be used in both KS1 and KS2 in the ICT lessons to design, write and debug programs that accomplish specific goals. Teachers can use the app to explain what algorithms are and how they can be implemented as programs on digital devices.



[Puppet Pals](#)

The main advantage of Puppet Pals is it takes just three steps to create an animation: choose characters and backdrops, drag them on to the stage and press record. The app records speech and animation in real time and voilà, you and your children have created a little film. There are pre-installed characters and backgrounds but it is easy to bring in your own drawings or photos as well. It is such a simple process and children get immediate feedback which encourages them to experiment.



[Hit the Button](#)

Hit the Button from TopMarks.com is one of my favourites because even those children who hate maths seem quite happy to use it on a regular basis. It consists of a series of tests dressed up as a game with quick fire questions on number bonds, times tables, doubling and halving, multiples, division facts and square numbers. It encourages children to have a go. Regular use will improve confidence, memory and test scores.



[Science360](#)

This is an app created by the National Science Foundation. It is exclusively built for tablet users only to showcase advanced science, engineering news images, and videos for children. All content available is authentic, high-quality, and updated every week. The content is also produced by the NSF or gathered from scientists and universities around the world. The cool 360-degree view allows kids to explore 3D images from every angle.



[Flow Free](#)

This puzzle game is interesting for both adult and kids. There are 2,000 puzzles available for free.